## Quantum Graph-State Synthesis with SAT

#### Sebastiaan Brand Tim Coopmans Alfons Laarman

### Pragmatics of SAT, 4 July 2023



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# Quantum computing & networking

#### Quantum computing



- polynomial speedup to a lot of problems (including SAT)
- exponential speedup to some problems

#### Quantum networking



- better cryptography
- connect quantum computers

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Quantum states represented by (undirected) graphs



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### Graph states

Quantum states represented by (undirected) graphs



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### Graph states

Quantum states represented by (undirected) graphs



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### Graph states





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### Graph states







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 $|G_1
angle = rac{1}{4}(|0000
angle + |0001
angle + \dots + |1011
angle + |1100
angle + |1101
angle + |1110
angle + |1111
angle)$ 

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$$|G_2\rangle = \frac{1}{4}(|0000\rangle + |0001\rangle + \dots + |1011\rangle - 1100\rangle + |1101\rangle + |1110\rangle - 1111\rangle)$$

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## Graph-state synthesis - example problem

Alice wants to run a quantum secret sharing protocol between herself, Bob, Charlie, and Diana

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## Graph-state synthesis - example problem

Alice wants to run a quantum secret sharing protocol between herself, Bob, Charlie, and Diana



They need to share a specific quantum state (the GHZ state), described by this graph

$$|\mathsf{GHZ}_4
angle = rac{1}{\sqrt{2}}(|0000
angle + |1111
angle)$$



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Goal: generate a target graph, given some initial entanglement, using only local operations



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This problem has been shown to be NP-complete<sup>1</sup>

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local quantum operations

corresponding graph operations

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local quantum operations

corresponding graph operations

single-qubit quantum gates

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local quantum operations

corresponding graph operations

single-qubit quantum gates

single-qubit measurements

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local quantum operations

corresponding graph operations

single-qubit quantum gates

local complementations





single-qubit measurements

#### local quantum operations

corresponding graph operations

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#### local complementations





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single-qubit measurements

vertex deletions



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Use a Boolean variable  $x_{uv}$  for each edge  $(u, v) \in \mathbb{U} = \{(u, v) \in V \times V \mid u < v\}$ 

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Use a Boolean variable  $x_{uv}$  for each edge  $(u, v) \in \mathbb{U} = \{(u, v) \in V \times V \mid u < v\}$ 

Examples:

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$$VD_k = \bigwedge_{\substack{(u,v) \in \mathbb{U}}} \begin{cases} \neg \mathbf{x}'_{uv} & \text{if } u = k \text{ or } v = k \\ \mathbf{x}'_{uv} \leftrightarrow \mathbf{x}_{uv} & \text{otherwise.} \end{cases}$$

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#### local complementation



$$LC_k = \bigwedge_{(u,v) \in \mathbb{U}} \begin{cases} \mathsf{x}'_{uv} \leftrightarrow \neg((\mathsf{x}_{uk} \land \mathsf{x}_{vk}) \oplus \neg \mathsf{x}_{uv}) & \text{ if } u \neq k \text{ and } v \neq k \\ \mathsf{x}'_{uv} \leftrightarrow \mathsf{x}_{uv} & \text{ otherwise.} \end{cases}$$

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$$\begin{array}{c} LC_0, LC_1, \dots, LC_{n-1} \\ VD_0, VD_1, \dots, VD_{n-1} \end{array} \right\} \text{ combine into single global transition relation } R(\vec{x}, \vec{x}')$$

 $R(\vec{x}, \vec{x'})$  encodes all 1-step transformations and has  $n^2 + \log n$  variables and  $3.5n^3 + O(n^2 \log n)$  clauses.

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 $R(\vec{x}, \vec{x'})$  encodes all 1-step transformations and has  $n^2 + \log n$  variables and  $3.5n^3 + O(n^2 \log n)$  clauses.

To encode multiple sequential transformation steps, we can use bounded model checking:

$$\overbrace{S(\vec{x_1})}^{\text{starting graph}} \land \underbrace{R(\vec{x_1}, \vec{x_2}) \land R(\vec{x_2}, \vec{x_3}) \land \dots \land R(\vec{x_{d-1}}, \vec{x_d})}_{\text{any sequence of LC+VD of length } d} \land \overbrace{T(\vec{x_d})}^{\text{target graph}}$$

If a transformation from  $G_s$  to  $G_t$  exists using local complementations and vertex deletions, a transformation of length  $\leq 2.5n$  exists, where n is the number of vertices in  $G_s$ .

### Proof (sketch)

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### Proof (sketch)

• All local complementations can be done before the vertex deletions

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### Proof (sketch)

- All local complementations can be done before the vertex deletions
- We know exactly which vertex deletions need to happen

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### Proof (sketch)

- All local complementations can be done before the vertex deletions
- We know exactly which vertex deletions need to happen
- **(3)** We can bound the number of local complementations<sup>2</sup>

 <sup>2</sup>Bouchet, A. (1991). An efficient algorithm to recognize locally equivalent graphs.

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### Results

Synthesize the 4-qubit GHZ state from a random graph of n qubits



For comparison, various graph-state properties have been explored numerically up to 12 qubits<sup>3</sup>

<sup>3</sup> Cabello, A. et al. (2011). Optin	nal preparation of graph states.	・ロン ・四マ ・ヨン ・ヨン 三田	596
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#### non-local quantum operations

#### corresponding graph operations

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#### non-local quantum operations

#### corresponding graph operations

twosingle-qubit quantum gates

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#### non-local quantum operations

#### corresponding graph operations

twosingle-qubit quantum gates local complementations

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Synthesize the 4-qubit GHZ state from a random graph of *n* qubits, **allowing for two-qubit operations** on a limited subset of  $V \times V$ .



### Not all quantum problems are hard

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## Not all quantum problems are hard

E.g. Clifford circuit equivalence checking:



<sup>4</sup>Berent, L., Burgholzer, L., Wille, R. (2022). Towards a SAT encoding for quantum circuits: A journey from classical circuits to Clifford circuits and beyond. arXiv preprint arXiv:2203.00698.

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## Not all quantum problems are hard

E.g. Clifford circuit equivalence checking:



<sup>4</sup>Thanos, D., Coopmans, T., Laarman, A. (2023) Fast equivalence checking of quantum circuits of Clifford gates. *To appear at ATVA 2023* 

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- Graph states are an important subset of quantum states with many applications, e.g. in quantum networking
- We want to synthesize graph states using local operations because these are easier to do
- We translate this NP-complete problem to SAT and are able to find graph state transformations up to 17 qubits
- The method easily generalizes to non-local operations

